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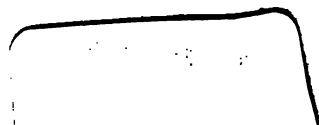
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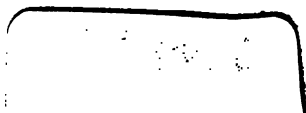
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AN ESSAY

ON

# MECHANICAL GEOMETRY,

CHIEFLY EXPLANATORY OF A SET OF

*SCHEMES and MODELS,*

BY WHICH

The knowledge of the most useful propositions of  
EUCLID, and other celebrated Geometricians, may  
be clearly and expeditiously conveyed, even to youth  
of an early age.

By *BENJAMIN DONNE,*

Master of the Mechanics in Ordinary to  
His MAJESTY.

---

*Quicquid in astronomicis, geographicis, vel, nauticis  
efficiendum; geometriæ attribuendum est.*

---

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1796.



183. g. 68.





TO  
THE MOST NOBLE  
*JAMES*  
*MARQUIS of SALISBURY,*  
KNIGHT OF THE GARTER,  
LORD CHAMBERLAIN OF HIS  
MAJESTY'S HOUSEHOLD, &c.

This Attempt to render the Introduction to the  
important Science of

*G E O M E T R Y*

Both perspicuous and entertaining, is in gratitude  
for favours received, respectfully inscribed,

by

HIS LORDSHIP'S

most humble and

obedient Servant,

*BENJAMIN DONNE,*

BRISTOL, September 12, 1796.



---

# LETTER

FROM

Dr. BEDDOES TO Mr. DONNE.

---

SIR,

*Clifton, August 18, 1796.*

**M**ULTIPLIED occupations of the most urgent nature put it totally out of my power to furnish you at present with those preliminary remarks on the utility of your mathematical models, which I gave your subscribers reason to expect. I do not however think any reflections I could offer of such importance, as to make it worth your while to suspend the delivery of your boxes; and I really know not when I shall be less engaged.

I intended to state, that you by no means stand pledged to my theory of mathematical evidence. Neither have I been active in bringing out your mechanical demonstrations, as supposing them calculated to corroborate my arguments.

ments. Those arguments must stand by their own strength. I do not suppose them likely to be speedily overthrown.

Your apparatus in my opinion will be of infinite use to parents, interested in securing to their children the blessing of a clear and just understanding. A much greater proportion, I believe, than nine out of ten of those, who are educated to the professions, or to live without a profession, conceive an insuperable disgust against Geometry, as it is usually taught: and very little management will most surely be sufficient to prevent this pernicious effect by the help of your models.

It may be thought, that the long demonstrations in Euclid are of use in bestowing a facility in conceiving and recalling long chains of argument. This advantage I shall not call in question; for I am not disposed to depreciate the merits of the ancient Geometricians.

I shall however observe that, as all ideas are derived from sense, all argument must consist of a statement of facts or perceptions. The true way therefore of making ideas durable, or rather easily excitable, is to make them distinct at first. It was on this account truly observed, that "*the art of memory is the art of attention.*" The same  
end

end will be answered by any contrivance, calculated to render perceptions vivid. On this principle your tangible proofs of the properties of figures will be eminently serviceable to the intellectual faculties of young people. The effect will be exactly the reverse of that produced by **READING-MADE-EASY** and by the **GRAMMARS** in use.

For these several years, I have been corresponding and conversing with different friends about a project, much allied to that which you have now executed, and which will come in very well after yours. It is to establish a manufacture of **RATIONAL TOYS**. I believe parents are become sufficiently attentive to education to give such a scheme support ; and fortunately it cannot alarm any prejudice. The design is to construct models, at first of the most simple, and afterwards of more complicated machines. The models are not to be very small, and they are to be so constructed, that a child may be able to take them to pieces, and to put them together again. The particulars of the design are too numerous to be given here. It comprehends engravings and a good deal of letter-press. I have in view, not merely information in mechanics, chemistry, and technology, but the improvement of the senses by presenting, in a certain order and upon principle, objects of touch along with objects of sight. In this im-

portant business we have hitherto trusted to chance. But there is every reason to suppose, that INTELLIGENT ART will produce a much quicker and greater effect. Should instruction addressed to sense be made in any country the principle of education, should the best methods of cultivating the senses be studied, and should proper exercises be devised for reproducing ideas (originally well-defined) sometimes with rapidity, at others in diversified trains, the consequence is to me obvious. The inhabitants of that country would speedily become as far superior to the rest of mankind in intellect and efficiency—in the SCIRE and POSSE of Bacon—as the most cultivated people of Europe are now superior to the Portuguese, or to the Moors of Barbary.

The design which I have here intimated is as boundless as nature and art. In the course of the ensuing winter I hope to get a few sets of these *rational toys*, with the engravings and the explanation, executed.

Others may proceed upon that foundation; or, without waiting for me, they may devise a plan for themselves upon the hints I have here thrown out.

I am, Sir, with all good wishes,

Your very obedient servant,

THOMAS BEDDOES.

---

## P R E F A C E.

---

THE utility of GEOMETRY is so well understood, that it is only necessary to delineate the particular character of the present work. The aspect of Mathematical Science, as it is commonly exhibited, cannot be denied to be forbidding. Experience evinces that an exceedingly small proportion of those, who are made to attend Lectures on the Mathematics, as essential to a liberal education, become masters of the first six books of Euclid. Persons less fortunately circumstanced, seldom have opportunity in early life to learn the properties of plane and solid figures; and yet they commonly feel a curiosity to obtain some insight into Natural Philosophy, and the various Arts, in which the principles of Geometry find their application.

These considerations induced the Author, about thirty years ago, to invent *mechanical*, or *palpable* demonstrations of the most important propositions in Geometry. From 1766 to the present time,  
he



he has repeatedly exhibited them in London, Bristol, and other places. In the same way he has exemplified some of their practical uses in Navigation, Architecture, taking of Heights, Mensuration, Gauging, and Surveying. And he has enjoyed the satisfaction of being able to render the truths he wished to communicate, quickly, and distinctly intelligible. Some other Lecturers, he has reason to think, have since partially adopted his plan; and it is possible that similar ideas may have occurred to various persons; but the series of demonstrations, now presented to the public, is entirely his own. Their utility, he presumes, will be acknowledged; though nothing of the kind, as far as he knows, has ever been offered to the public.

In the Prospectus it was promised that the Apparatus should consist of upwards of 50 schemes and models in card-paper, wood, and metal: to render it more useful, it has been considerably extended. By it may be conveyed to very young persons the knowledge of the fundamental propositions in Geometry, as well those of Euclid as some others which do not occur in that author. To acquire mathematical information will be rendered by this contrivance an amusement instead of a task. The repugnance generally excited by the ordinary method will be avoided,  
and

and proficiency in the exact Sciences will be much expedited, by so advantageous an introduction. Nor can the Apparatus be accounted dear, as by it more propositions may be taught in an Hour than in a Week by Euclid, or any other Treatise of abstract Geometry. The Author is not singular in believing that his Work will be found highly useful to all Tutors, whether in private Families, in Boarding Schools or Academies, and even in the Universities themselves.

When the Prospectus of this Work was first published, it was not intended to touch on the *Fifth Book* of Euclid, which treats of the doctrine of proportion; partly on account of its difficulty, and partly from its not being a subject adapted to mechanical proofs. However, as some of the propositions are too valuable to be passed by in silence, an *Eighth Book* is added, in which it is presumed they are explained in a manner sufficiently clear to be readily understood by young Students; if they have already acquired a general knowledge of the Rule of Three, in common arithmetic.

The Author cannot conclude this Preface without thanking his very respectable Subscribers for their liberal support: to several he is indebted, not only for their subscription, but  
for

for the active part they have taken in recommending the work ; more particularly he must acknowledge his obligations to Thomas Beddoes, M. D.\* ; as probably the work would never have been published, had it not been for his pressing persuasion, and uncommon activity, in recommending the plan to his literary friends.

---

\* This Gentleman, without any previous knowledge of the Author's invention, had insisted upon the necessity of teaching the Elements of Geometry on this Plan, in a work entitled " Observations on demonstrative Evidence" published by Johnson, St. Paul's Church-Yard.

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is to observe, that there are two Half-Sheets with the same  
Signature H.

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mitted, would rather excuse their non-insertion,  
than that the Publication should be delayed  
longer, by waiting for them.

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*An ESSAY on*  
**MECHANICAL GEOMETRY.**

BOOK I. of  
DEFINITIONS, ANGLES, & TRIANGLES.

---

DEFINITIONS.

**G**EOMETRY\* is the science of extension ; which treats of the properties of lines, angles, surfaces, and solids.

2. *A Physical Point* is an indefinitely small quantity, as a dot (.) made with a point of a needle. But a *Mathematical* or *Geometrical Point* is not a quantity, but only a term or bound of a quantity : Or, in Euclid's words, is "that which hath

A no

\* According to its etymology, signifies the art of measuring land ; being probably the first or principal use, to which the knowledge of geometry was applied.



C. 1. inclination of two lines BA, CA, is an  
 F. 3. angle. But if one line stands upright on  
 F. 4. the other, as the lines DE, FE, one cannot be said to incline to the other; and yet it is by all Geometricians\* called a *Right Angle*, and consequently Euclid's definition is not sufficiently general.

F. 5. 12. If an angle opens more than a right angle, it is called an *Obtuse Angle*.

13. If an angle opens less than a right  
 F. 3. angle, it is named an *Acute Angle*.

14. If there are two or more angles meeting at the same point, it is common to express any particular angle by three letters, of which the middle one is at the vertex, or point of meeting, and the other two at the lines forming the angle. Thus  
 F. 6. DBC, or CBD, signifies the angle at B, formed by the meeting of the two lines DB, CB. And ABD, or DBA, the angle at B, formed by the lines AB, DB. Again, ABC denotes the angle formed by the meeting of the lines AB and CB. But if there is but one angle at a point, it is generally expressed by a single letter at that point.

\* The Scotch generally write *Geometers*.

15. If a pair of compasses be opened to C. 2. any extent, and the point of one of its F. 1. legs at rest in the point C, (on a plane surface) and the other leg turned round, the point of it will describe a curve line, every where equidistant from the point C, which point is called the *Center*; and the space contained by that curve line a *Circle*.— Any line drawn from the center to the curve, the *Radius*‡. — The curve line itself, or the *Periphery*, is named the *Circumference*. It is manifest from this generation of a circle, that all lines drawn from the center to any parts of the circumference are equal; and that a line passing from any point of the curve through the center, and produced till it comes to the circumference on the opposite side, is equal to double the radius; which line is named a *Diameter*. Any part of the circumference of a circle is called an *Arch*, or as now more generally written, an *Arc*.

16. The equality or inequality of angles is best determined by arcs of equal circles:

‡ All the lines issuing from a center to the circumference, like the spokes in a coach-wheel, are called *Radii*. In Card 5, a number of them are drawn.

C. 2. Thus, figures 2 and 3, CAB and *cab*, F. 2. 3 represent two angles. With any extent of the compasses, resting one point in A, figure 3, sweep the arc *mn*, then taking with the compasses the extent from *d* to *e*, remove the compasses, and setting one point in *m*, figure 3, see if the other point will reach exactly to *n*; if it does, the angles are manifestly equal; if not, it will discover which is the greatest, and their difference.

17. Hence Mathematicians, for the more easy comparing and calculating the proportion which angles bear to each other, suppose the circumference of every circle to be divided into 360 equal parts, called *degrees*; each degree into 60 equal parts, called *minutes*; each minute into 60 equal parts named *seconds*, &c.

N. B. Sometimes the circumference of a circle is called a circle; as when it is said a circle is divided into 360 degrees, &c.

18. When one line stands exactly upright C. 2. on another, it is called a *Perpendicular*, as F. 4. the line DC. The angle ACD being equal to the angle BCD, as a Semi-circle is

is equal to 180 degrees (the whole being 360) each angle must contain an arc of the half of 180 degrees, viz. 90 degrees. Hence we say a *Right Angle* is equal to 90 degrees; an *Obtuse Angle* is greater than 90 degrees; an *Acute Angle* less than 90 Degrees.

19. A *Rectilineal Figure* is any figure bounded by right lines.

20. A *Plane Triangle*\* is a figure bounded C. 2.  
by three right lines. F. 5.

21. The lines bounding a triangle are named *Sides*.

22. An *Isosceles Triangle* has two sides C. 3.  
equal. F. 1.

23. An *Equilateral Triangle* has three  
equal sides. F. 2.

24. A *Right-angled Triangle* is that which F. 3.  
has one right angle; or which is the same,  
has one of its sides perpendicular to the  
other, as the side BC is upright, or per-  
pendicular to the side AB, the side AB is  
called

\* We mention a *Plane Triangle* above to distinguish it from a triangle, bounded by arches of circles, on a Globe; which belongs to Spherical Geometry, and comes not within the design of the present essay. Therefore in this essay by a triangle we always mean a plane triangle.

called the *Base*; BC the *Perpendicular*, and the side AC, opposite to the right angle, the *Hypotenuse*.

25. An *Acute-angled Triangle* is any triangle which has all three angles acute.

26. An *Obtuse-angled Triangle* is that which has one of its angles obtuse.

27. An *Oblique Triangle* is a general Name for all triangles which have not a right angle.

28. A *Scalene Triangle* is any triangle which has three unequal sides.

29. If a triangle has three angles equal to the three angles of another triangle, each to each, they are called *Similar Triangles*.

30. Any figure bounded by four lines is called *quadrilateral*.

C. 3. 31. A *Square* is a figure which is bounded by four equal lines, and has four right angles.

F. 5. 32. An *Oblong, Rectangle, or Right-angled Parallelogram*, is a figure contained under four lines, whose opposite sides are equal, and hath four right angles; but not four equal sides.

33. A *Rhombus* is a figure having four C.3. equal sides; but its angles are not right F.6. angles.

34. A *Rhomboid*, or *Rhomboides*, is a four C.4. sided figure, whose opposite sides are equal F.1. to each other, but not all four equal, nor are its angles right angles.

35. All other four-sided figures are called F.2. *Trapeziums*, and a line drawn from any angle to its opposite angle is called a *Diagonal*; thus the figure ABCD represents a Trapezium, and the lines AC, DB are its *Diagonals*.

36. *Multilateral Figures*, or *Polygons*, are figures of any shape, which are bounded by more than four lines; if all the sides are equal they are called *Regular Polygons*.

Note, The term *multilateral* denotes many sides, and *Polygon* many angles; but if a figure has many sides, it must have many angles.

37. If any part of a circle is divided or cut off by a line, the part cut off, be it a large or small part, is called a *Segment*, and the line which divides the circle is named the *Chord*, or base line of the segment:

B

thus,

C. 4. thus, the chord line AB divides the circle  
 F. 3. into two unequal segments, ABD and AEB;  
 but the chord line  $ab$  passing through the  
 center C, becomes a diameter, and divides  
 the circle into two equal segments,  $aDb$ , and  
 $aEb$ , and therefore each is called a semicircle.

38. If two lines are drawn from the center of a circle to two points in the circumference, cutting off a part less than a semicircle, the part so cut off is named a

F. 4. *Sector*, as ABC.

39. *Parallel Lines* are those which are every where at the same distance from each other, and therefore if they could be infinitely produced, would never meet. Thus AB,

F. 5. CD, the distances  $ab$ ,  $cd$  being equal, are parallel lines.

C. 3. 40. A *Parallelogram* is a four-sided figure,  
 F. 4. 5 whose opposite sides are parallel, whether  
 6. & the angles be right angles or not.  
 C. 4.  
 F. 1.

41. A *Cube* or *Die* is a solid figure bounded  
 F. 6. by six equal squares, erected perpendicular to each other.

42. *Scholium*,\* We have taken notice,

\* *Scholium* signifies a remark or note.

that

t. At Euclid says a point is that which has no part or magnitude ; to this it hath been objected, “ that if it has no part or magnitude, it can have no existence.” Perhaps we may be able to clear this difficulty, by observing that, in the figure which represents a cube, the common place of meeting of the three planes ABGF, BCDG, FGDE, is at G ; C.4. and therefore the point G, the common termination of the three planes is really a mathematical point ; it manifestly has no part or magnitude, but must exist with the solid, though it is no part of it. F.6.

In like manner according to Euclid, a line is length without breadth, and therefore its existence has been denied, as well as that of a mathematical point : But the two planes ABGF and FGDE terminate or meet each other in the line FG, which must have existence with the solid, though no part of it.

The definitions of other solids, &c. will be given hereafter as occasion may require.



43. Mathematicians make use of the terms, postulates, axioms, propositions, problems, and theorems.

A POSTULATE is something required to be granted, to prevent cavils. Euclid's postulates are,

1.

Let it be granted, that a straight line may be drawn from any one point to any other point.

2.

That a terminated straight line may be produced to any length, in a straight line.

3.

That a circle may be described from any center, at any distance from that center.

To these of Euclid should be added another postulate, viz.

4.

Grant that one figure may be laid on another.

*See note on this postulate in our Geometry, article 304, page 3.*

44. AXIOMS are truths so exceedingly clear, as to require no demonstration. In Euclid we find the following :

1.

Things which are equal to the same are equal one to another.

2.

If equals are added to equals, the wholes are equals.

3.

If equals be taken from equals, the remainders are equals.

4.

If equals be added to unequals, the wholes are unequals.

5.

If equals be taken from unequals, the remainders are unequals.

6.

Things which are double of the same, are equal to one another.

7.

Things which are halves of the same, are equal to one another.

8.

Magnitudes which coincide with one another, that is, which exactly fill the same space, are equal to one another.

9.

9.

The whole is greater than its part.

10.

Two straight lines cannot inclose a space.

11.

All right angles are equal to one another.

Note, The 12th of Euclid is not sufficiently clear to be called an axiom, but requires a demonstration; and has been the cause of much debate amongst both the ancient and modern Geometricians; for which reason it is here omitted, and a more useful one inserted, viz.

12.

All the parts taken together are equal to the whole.

Note, This is not in Euclid, though he frequently makes use of it.

45. PROPOSITIONS are things proposed to be done, and are of two kinds, Problems and Theorems. A PROBLEM is a practical proposition, as *to draw one line perpendicular to another*. A THEOREM, a speculative proposition, the truth of which may be demonstrated; as *the three angles of a triangle are together equal to two right angles, or 180 degrees*.

46. A DEMONSTRATION is the proof of the truth of any assertion.

47. Though it be our principal design in this essay to convey clearly the knowledge of the most useful *Theorems*, with their *easy* or *mechanical proofs*, yet it may be expected that we should give some of the most useful *Problems* before we proceed; but as their rationalé could not be understood without knowing the propositions on which they depend, we shall first proceed with the *Theorems*, and afterwards give some of the most necessary *Problems*.

## BOOK I. SECTION II.

Of angles made by lines meeting, or crossing each other.

THEOREM I. *Any angle, if measured by a large or small circle, will be found to contain the same number of degrees.*

For as a degree, by article 17th, is the 360th part of the circumference of any circle, be it a large or small circle, the length of a degree must increase or decrease in the same proportion as the circumference of the circle increases or decreases; and consequently the arc representing any number of  
degrees

degrees in one circle, will be to the whole circumference, as the arc representing the same number of degrees in any other circle to the whole circumference of that other circle. Hence it follows, that if the angle DCB by the large circle contains any number of degrees, for example, 60; it will intersect the same number of degrees on the small circle.

Hence the reason of expressing the magnitude of an angle, by saying it contains a certain number of degrees.

**THEOREM 2.** *A Line standing on another line making angles with it, the sum of these angles is equal to two right angles, or 180 degrees. 13 E. 1. or 4 D. 1.\**

The line DC with the line AB makes <sup>C.6</sup> two angles ACD and BCD. About the point of intersection C, with any radius (extent of the compasses) sweep the semicircle *adb*: Now the arc *bd* is the measure of the angle BCD, and the arc *ad* the measure of the angle ACD; but both these arcs make

\* 13 E. 1. or 4 D. 1. is to be read the 13th proposition of Euclid's 1st. Book, or 4th theorem of Donne's 1st. Book; and the like for others.

make up the semicircle, or 180 degrees, equal to two right angles.

COROLLARY. *Hence if one of the angles be a right angle, the other must also be a right one.*

THEOREM 3. *If two or more lines stand on the same line, at the same point, making angles with it, the sum of all the angles is equal to two right angles, or 180 degrees. Corollary 2. of D. 1.*

For let two lines DC, EC be drawn, C. 7. meeting in the line AB in the point C, and about C as a center with any convenient radius describe the semicircle *adcb*; then is the arc *bc* the measure of the angle DCB, *e.* arc *cd* of the angle DCE, and the arc *da* the measure of the angle ECA; but these three arcs compleat the semicircle *adcb*, or the three angles are equal to 180 degrees, or two right angles. And hence it must also follow, that if ever so many lines met in the point, the angles must be equal to the semicircle, or 180 degrees.

THEOREM 4. *If two or more lines intersect one another in the same point, all the angles taken together are equal to 4 right angles, or 360 degrees. Corollary 4 of 4 D. 1.*

C

Thus

C.8. Thus if two lines AE, DB intersect or cross each other in the point C; then about C, as a center, with any convenient radius describe a circle *abcd*, and it is manifest that the measures of the 4 angles *aCd*, *dCc*, *cCb*, and *bCa*, are together equal to 360 degrees; and if ever so many cross each other in the same point, all the angles taken together can make no more than the whole circle, or 360 degrees.

THEOREM 5. *If two lines intersect each other, the opposite angles are equal.* Thus C.9. the angles ACD and BCE are equal; also Part 1 the angles DCB and ACE are equal to each other. 15 E. 1; or 15 D. 1.

For as the lines AB and DE are made to Part 2 turn about the center C, as much as you open one angle upward you will open the other downward, and therefore in every position the opposite angles formed must be equal to each other.

*Scholium.* In some schemes there are dots made to catch the eye; thus if two angles have one dot in each (.) it denotes that they are equal to each other; thus is the angle ACD equal to the angle ECB. If two angles are

each marked with two dots (..) it shews they are equal; also, if two angles are marked with three dots (..) it signifies that they also are equal to each other. Again, if in two schemes, as for instance in Card 12, in the two triangles, if one side of one is crossed with a dash (|) and one side of the other triangle is also marked with a dash, it denotes that these sides are equal; and if another side in each triangle is marked with two dashes (||) it shews that these two sides are equal. Lastly, if the remaining side of one is crossed with three dashes (|||) and the remaining side of the other is also marked with three dashes, it denotes also an equality between them.

**THEOREM 6.** *If a line crosses two parallel lines the adjacent angles are equal; that is, those on the same side are equal to each other.—* Thus, let  $AB$  be parallel to  $CD$ ,  $EH$  a line crossing them; then I say the angle  $EFB$  (in which I have made one dot (.) is equal to the adjacent angle  $FGD$  (in which I have also made one dot (.) 28 E. 1. or 7 D. 1.



For AB being parallel to CD, and EF and FG being one and the same right line; it is evident EF must have the same inclination or position with respect to FB, as FG has to GD; which is all that is to be understood by angles being equal.

**THEOREM 7.** *If a line crosses two parallel lines, the alternate angles are equal; that is, the angle on one side of the crossing line is equal to the angle on the other side, viz. Let AB C. 11 and CD be two parallel lines, and EH a line crossing them; then the angle AFG (in which is made one dot (.) is equal to the alternate angle FGD, (in which is also made a dot (.) Def. 32. D. or 29 E. 1.*

For if the angle ~~EFB~~<sup>AFG</sup> is cut out, it will coincide with the angle FGD; but this will be sufficiently clear without cutting the figure. For the angle AFG is equal to the angle EFB by Theorem the 5th; and the angle FGD is also equal to the angle EFB by Theorem 6th; therefore being equal to one and the same thing they must be equal to each other.

# BOOK I. SECTION III.

## Of TRIANGLES.

**THEOREM 8.** *If two triangles  $ABC$ ,  $DEF$ , have two sides, and their contained angle in one, equal to two sides, and their contained angle in the other, viz. the side  $AB$  <sup>C.12</sup> equal to  $DE$ ,  $AC$  equal to  $DF$ , and angle  $A$  equal to angle  $D$ , these triangles are equal in every respect. 4 E. 1, or 1 D. 1.*

For  $DE$  being equal to  $AB$ , if we cut out the triangle  $DEF$  (or it will be sufficiently clear merely to conceive it done) the line  $DE$  may be placed on  $AB$ , the point  $D$  on  $A$ , and the point  $E$  on  $B$ ; then the angle  $EDF$ , being equal to the angle  $BAC$ , the line  $DF$  will fall on the line  $AC$ ; and the point  $F$  on  $C$ ; and consequently the line  $FE$  on  $CB$ ; and so the triangle  $EDF$  will exactly coincide and cover the triangle  $BAC$ , and therefore must be equal in every respect.

**THEOREM 9.** *The angles at the base of an isosceles triangle are equal. Thus the triangle  $ABC$  having the two sides  $AC$  and  $BC$  <sup>C.13</sup> equal, the angle  $A$  will be equal to the angle  $B$ . 5 E 1, or 2 D. 1.*

For

For bisect the angle C by the line CD ; that is, let the angle ACD and angle BCD be equal to each other ; then to prove this Theorem mechanically, cut out the triangle DCB, and laying it on the triangle DCA, it will exactly coincide with, or cover it ; therefore the angles A and B are equal.

Corollary. If the angle C of an isoscles triangle be bisected, the bisecting line will be perpendicular to the Base, viz. CD perpendicular to AB.

**THEOREM 10.** *Equilateral triangles are equiangular,*

**C. 14** For the three sides of the triangle ABC being equal, AC is equal to BC ; therefore the angle A is equal to the angle B by Theorem the 9th, and BC being equal to BA, by the same Theorem the angle C is also equal to the same angle A, and consequently all three are equal ; or it might be proved mechanically, were it necessary, by cutting out one of the angles, and placing it on each of the others, it will coincide and shew their equality.

**THEOREM 11.** *Any two sides of a triangle are greater than the third. 20 E. 1, or 6 D. 1.*

Thus

*the sum of*  
 Thus, the two lesser sides AC and BC of C.15 the triangle ABC is greater than the longest side AB. This is so evident that *Proclus* derides Euclid for giving a formal demonstration. For would any traveller in his senses who wanted to go from the town A to the town B in the nearest road, go first to the town C, and from thence to the town B? Certainly he would travel on the direct road AB, as the nearest distance to any two points is a right line; and therefore if he deviates out of it, he must go farther; or, in other words, AC and CB taken together must be greater than AB.

**THEOREM 12.** *If a triangle has unequal sides, the greatest side is opposite to the greatest angle; a lesser side to a lesser angle, and the least side to the least angle.* 19 E. 1, or 12 D. 1.

About the angular points A, B, C, with any C.16 radius describe the arcs *ab*, *cd*, *ef*, and by inspection, or measuring with a pair of compasses, it appears that the arc *dc*, the measure of the angle C, which is opposite to the greatest side AB, is greater than the arc *ef*, the measure of the angle B, which is

is opposite to the lesser side  $AC$ ; and the arc  $ab$ , the measure of the angle  $A$ , is the least, and is opposite to the least side  $BC$ .

**THEOREM 13.** *The external angle of a triangle is equal to the two internal opposite angles.* 32 E. 1, or 10 D. 1.

C.17 Thus, produce  $AB$  at pleasure to  $D$ , then we are to prove that the external angle  $CBD$  of the triangle is equal to the two internal and opposite angles,  $A$  and  $C$ . To prove this, draw  $BE$  parallel to  $AC$ , then we have a line  $DA$  crossing two parallel lines,  $EB$ ,  $CA$ ; therefore the angle  $EBD$  is equal to the angle  $A$ , by Theorem 6. Hence we have proved that the part  $EBD$  of the external angle is equal to the angle  $A$ . It remains now only to be proved, that the other part, viz.  $CBE$ , is equal to the angle  $C$ , which is done by taking out the angle  $C$ , and laying it on the other part of the external angle  $CBE$ , it will cover it; consequently the two internal angles  $A$  and  $C$  are equal to the whole external angle.

**THEOREM 14.** *The three angles of a triangle taken together, are equal to two right angles, or 180 degrees.* 32 E. 1, or 11 D. 1.

For

For through the vertex C of the triangle C. 18 ABC, draw a line DE parallel to the side AB; and produce the sides AC and BC at pleasure, viz. to F and G, then the line FA crossing two parallel lines DE, AB, the adjacent angles are equal to each other by Theorem 7, therefore, the angle FCE is equal to the angle A; and for the same reason, the line GB crossing the two parallel lines, the angle GCD is equal to the angle B; and by Theorem 5, the lines GB and FA, crossing each other in C, the angle GCF is equal to the angle ACB: But the angles GCD, GCF, and FCE are measured by the arcs *dg*, *gf*, and *fe*, which together make half a circle, or 180 degrees; therefore the three angles of the triangle, which are equal to them, must also be equal to 180 degrees, or two right angles.

Corollary. *Hence if two angles of one triangle be equal to two angles of another, the remaining angle of one must be equal to the remaining angle of the other.*

THEOREM 15. *If two triangles have two angles of one equal to two angles of the other, each to each, and one side of one equal to one*

D

side

*side of the other, the triangles are equal in every respect.*—20 E. 1, or 17 D. 1.

For two angles of one being equal to two angles of the other, the remaining angle of one must be equal to the remaining angle of the other by the Corollary to the last Theorem. Therefore all the three angles of one are equal to all the three angles of the other, each to each.

- C. 12 Hence, if the line DE of the triangle DEF be supposed to be laid on AB, the triangles will cover each other, and consequently are equal in every respect; but if the young student should not readily conceive it, he may actually cut out the triangle DEF, and lay it on the other; the line DF will coincide with AC, and EF with BC.

**THEOREM 16.** *If two triangles have three sides of one equal to the three sides of the other, each to each, these triangles are equal in every respect.*—8 E. 1, or 17 D. 1.

- C. 12 For if the triangle DEF be conceived to be, or is actually cut out and laid on the triangle ABC, DE will coincide with AB; the point F will fall on the point C, and the triangles exactly coincide; therefore are they equal in every respect.

**THEOREM**

**THEOREM 17.** *Similar triangles have their like sides proportional; that is, as any side in one is to the like side in the other, so is any other side in the first triangle to the like side in the other.*—4 E, 6, or 7 D. 4.

Let DE, EF, and FG be each made C. 19 equal to AB; the angle D equal to the angle A, and the angles DEH, DFI, and DGK each equal to the angle B; and consequently, by Corollary to Theorem 14, the remaining angles DHE, DJF, and DKG are each equal to the angle C; and therefore the triangles are all similar. Now if we take the triangle ABC, and lay it on the triangle DEH, it will exactly cover it; again, if we put the triangle ABC on the triangle HNJ, it will exactly coincide with it. Hence it follows, that if DF is twice as long as DE, then DJ will be twice as long as DH or AC, and JF twice as long as JN, or its equal CB. Therefore the same proportion that AB has to DF, so has AC to DJ, and so has CB to JF. Again, if DG is three times as much as AB, DK will be three times as much as AC, and KG three times as much as CB; that is, as AB is to DG, so is AC to DK, and so is BC to KG;



the like manner of reasoning must hold good in any other length produced, &c. therefore, in general, as AB, figure 1, is to its like side in figure 2, so is AC, figure 1, to its like side in figure 2, and so is CB in figure 1 to its like side in figure 2.

**THEOREM 18.** *The squares on the two shorter sides of a right-angled triangle taken together, are equal to the square on the longest side. Or, in other words, that the squares on* C. 40 *the base AB and perpendicular BC, viz. the square coloured green, and that coloured yellow, are together equal to the large square on the hypotenuse, stained red.—47 E. 1, or 27 D. 1.*

To prove this in the clearest manner, take the two cut parts, which are coloured yellow, and lay them on the respective parts of the yellow square, agreeable to their numbers; and they cover the yellow square. In like manner lay the three cut parts stained green on the respective parts of the square coloured green, and they will exactly cover that square. Now to prove that these two squares are equal to the square on the hypotenuse, take all the pieces and lay them on the square stained red, agreeable to their  
respective

respective numbers; and they will all together exactly cover that square; and consequently prove that, the two lesser squares are together equal to the largest square. *N. B.* This might have been shewn by fewer pieces, but not so well adapted to young minds.

Pythagoras on discovering this Theorem was so fully apprized of its usefulness, that, in gratitude for the discovery, he offered up a hecatomb, that is, 100 oxen to the Gods.

## B O O K II.

Of Angles in Circles, or parts of Circles.

**THEOREM I.** *The angle at the center of a circle is double the angle at the circumference; that is, if from any point  $D$  in the circum-* C.20  
*ference of the circle two lines  $DA, DB$ , are drawn to any two points,  $A, B$ , in the circumference, the angle  $ACB$  at the center is double that at the circumference  $ADB$ . 20 E. 3, or 10 D. 3.*

For if the angle  $ACB$  be divided into two equal parts, and either half, viz.  $ACE$  or  $ECB$  be cut out and laid on the whole angle  $ADB$ , it will be found to be equal to it.

**THEOREM 2.** *The two opposite angles of a four-sided figure, inscribed in a circle, taken*

*taken together, are equal to two right angles, or 180 degrees.—22 E. 3, or 12 D. 3.*

- C. 21 For let ABCD be a quadrilateral figure, inscribed in a circle; then the angle ADC and the angle ABC will together be equal to 180 degrees.

For let the side AB be produced at pleasure to E; on D describe an arc to represent the measure of the angle D; and with the same extent of the compasses, placing one point in B, with the other describe a semicircle; then, by the figure, the angle ABC with the angle CBE is equal to 180 degrees; cut out the angle D, and laying it on the angle CBE, it will be found to be equal to it; therefore the angle ADC and the angle CBA added together, must be equal to the semicircle, or 180 degrees.

THEOREM 3. *The angles in the same segment of a circle are equal to each other.—21 E. 3, or 11 D. 3.*

- C. 22 For take the triangle, part 2d, and placing Part 1 the vertical angle G on the point C in part & 2d. 1st. so that the line GE may fall on the line CA, then will the line GF fall on the line CB, and consequently the angle ACB will  
be

be equal to the angle  $G$ ; in like manner it will be seen that the angle  $G$  will also exactly cover the angle  $ADB$ ; therefore the angles  $ACB$  and  $ADB$  are equal to each other; and wherever we take a point in the circumference, and lines are drawn from it to the extremities  $A, B$ , of the chord line  $AB$ , the angles will be equal, as may be thus shewn: put the Card on a deal-board, and at  $A$  and  $B$  stick in pins; then taking the triangle  $EGF$ , lay the angular point  $G$  to the pin at  $A$ , and the line  $GF$  to coincide with the line  $AB$ ; then keeping the sides  $GE$  and  $GF$  always to touch the pins, move the point  $G$  from  $A$  towards  $C, D$ , and  $B$ , and the angular point  $G$  will always keep in the arc  $ACDB$ , and consequently lines drawn from any point whatever in the arc will form equal angles; and the arc will be the *locus* (or curve) in which the point  $G$  will always be found.

**THEOREM 4.** *The angle in a semicircle is a right angle.*—31 E. 3, or 15 D. 3.

The figure, part 1st, of this Theorem, C. 23 is a semicircle,  $AB$  being the diameter passing through the center, and by the last Theorem being a segment of a circle, the angles  $ADB$ ,

ADB, AEB, wherever the points D and E are taken in the curve, will be equal to each other. And that they are right angles will appear by taking part the 2d. viz. the right angle FHG, and applying it as we did the triangle EGF in the last Theorem.

## BOOK III.

### Of Plane Superficies.

**THEOREM I.** *If a line be divided into two equal parts, the square of the line is equal to 4 times the square on half that line.* Corollary 1 of D. 1.

C. 24 Let AC represent a line ; AB its half ; then it is manifest by a bare inspection of the figure, that the square on the whole line AC, viz. ACDE is equal to 4 times the square on AB ; viz. equal to the four squares *a, b, c, d.*

Corollary. Hence the reason of calling the product of two equal numbers a square. For here a line AC is divided into two parts, the square on which containing 4 equal squares, the number of which is equal to 2 multiplied by 2 ; therefore it is called the square of 2 ; and 3 multiplied by 3 equal to 9 called the square of 3.

**THEOREM 2.** *If a line be divided into any two unequal parts in C, the square of the whole line is equal to the squares on the two parts, and twice the rectangle contained by the parts AC, CB.—4 E. 2, or 2 D. 2.*

For by inspection of the figure, the square **C. 25** ABDE is the square on the whole line ; and is manifestly made up of the parts *a, b, c, d*. But *a* is the square on the larger part AC, *b* the square whose side is equal to the part CB. The rectangle *d* is in length equal to the part AC, and its breadth equal to the part CB ; also the length and breadth of the rectangle *c* is the same as those of the rectangle *d*. Therefore, it will be as in the Theorem.

**THEOREM 3.** *First. The diagonal of a rhombus or rhomboides divides it into two equal parts ; 2. they are parallelograms ; 3. the opposite sides and opposite angles of parallelograms are equal.—34 E. 1, or 19 D. 1, and 20 D. 1.*

**1.** If in any rhombus or rhomboides we **C. 26** draw a diagonal AC, it will divide the figure into two triangles ; and cutting out the triangle ABC, and laying it on the tri-  

E
angle

angle ADC, they will exactly cover each other, and therefore are equal in every respect; this proves that the *diagonal divides it into equal parts*; which is one part of the Theorem.

2. Again, when the triangle ABC was laid on the triangle ADC, the angles A, B, and C, of the triangle ABC, respectively coincided with the angles C, D, and A of the triangle ADC, and consequently are respectively equal; therefore, by Theorem 6, of Book I, the sides of the figure are parallel to each other, and hence the *figure is a parallelogram* by the definition, article 40; which is another part of the Theorem.

3. Again, the angle D, having been proved to be equal to the angle B; and part of the angle C, which is distinguished by one dot (.) and the other part of the angle C expressed by two dots (..) having also been proved to be respectively equal to the two parts of the angle A; consequently, the whole angle C is equal to the whole angle A. Hence it is proved that the *opposite angles are equal*, and that the *opposite sides are equal* must follow from the triangles having  
been

been proved to be equal in every respect ; these are the last conditions which were to be proved.

**THEOREM 4.** *Every parallelogram, rhombus or rhomboides is equal to a rectangle having the same, or equal bases and equal altitudes.*—This includes 35 and 36 E. 1, or 23 D. 1. and Cor 1, 2, and 3, of D. 23.

For let ABCD be any parallelogram, C. 27 rhombus or rhomboides, and FECD a rectangle having the same altitude or breadth FD, and equal bases, viz. the base AB of the parallelogram equal to the base FE of the rectangle ; <sup>Then</sup> ~~thus~~, the triangle AFD is equal to the triangle BEC ; for if the triangle BEC be cut out, it will exactly cover the triangle AFD ; consequently, to complete the parallelogram FECD, we take in the triangle BEC, and leave out the triangle AFD which is equal to it ; therefore, the parallelogram FECD is equal to the parallelogram ABCD ; which was to be proved.

**THEOREM 5.** *A triangle is equal to half its circumscribing rectangle having the same C. 28. base and altitude, viz. the triangle AEB is equal to half the rectangle ABCD.*—41 E. 1, or 24 D. 1.



For let the triangle be divided into two parts by letting fall the perpendicular EF (or which is the same by drawing it parallel to CB or DA) then cutting out the triangles *d* and *c*, they will respectively cover the triangles *a* and *b*; and consequently the parts of the parallelogram taken out being equal to the whole triangle AEB; the triangle is half the parallelogram ABCD.

**THEOREM 6.** *Similar surfaces are as the squares\* of their like sides. This Theorem includes not only 19 E. 1, for triangles; and 20 E. 1, for polygons; but is a general Theorem for all similar surfaces whatsoever.*

Two squares are similar figures. Let the side of the large square be twice as long as the side of the lesser square; then, by a bare inspection, it appears that the large square contains four of the small squares. If AB C.<sup>29</sup> is equal to 1 inch, the lesser square contains a space of 1 square inch, and if GH is equal to 2 inches, its square contains 2 multiplied by 2, equal to 4 square inches. Hence to square

\* What we call *as the squares* (being a more simple term) Euclid calls *duplicate ratio*. *Ratio* here means *proportion*.

square a number is to multiply it by itself. If the side of the large square were 3, it would contain 3 multiplied by 3, equal to 9 times the surface, or area of the lesser square. Hence two squares are to one another as the squares of their sides.

If a *triangle* were to be inscribed in each of these squares as represented by the dotted lines; the triangle inscribed in the little square would, by Theorem 5, be half of that little square; and the triangle in the large square <sup>would</sup> be half of that large square. And therefore, the triangles must also be as the squares of their like sides; for whatever proportion there is between the whole squares, there must be the same proportion between their like parts. And in general, if a circle or any other figure be inscribed in a square, and another similar figure in a larger square, though we may not be able to express in numbers, exactly, what part it is of a square; yet, it is manifest, whatever part the figure inscribed in the lesser square is, of that square, the similar figure inscribed in the larger square must be a like part of that larger square; and therefore, in all similar figures  
the

the rule will hold general, that *similar surfaces are as the squares of their like sides.*

## BOOK IV.

### Of Solids.

DEFINITION I. A *Cube* is a solid bounded by six equal squares, erected perpendicular to each other.\*

2. A *Prism* is a solid bounded by several planes or ends, which may be of any right-lined figure, provided they be equal, similar, and parallel to each other, and the other bounding planes parallelograms. See *solids*, No. 10, and 11.

3. A *Parallelopipedon* is a particular prism, viz. one bounded by six parallelograms, whereof those which are opposite are parallel and equal. If the bases are squares the piece is called, by workmen, a piece equally squared. No. 10.

4. A *Cylinder* is a figure which may be conceived to be generated by the revolution of a right-angled parallelogram about one

\* The solids are made in wood, and to prevent mistakes, have numbers stamped on them; thus, there are 8 small cubes numbered from 1 to 8 inclusive, a large cube number 9; and the other solids in successive order.

of its sides, which remains fixed; or it may be conceived to be produced by the circle at one end or base, moving on parallel to itself, till it arrives at the other end. No. 12.

5. From the generation of the cylinder it is manifest its bases are equal, and the circular ends parallel to each other.

6. The *Axis* of a cylinder is an imaginary right line joining the centers of the two bases or ends; or is that quiescent line about which the parallelogram revolves.

7. A *Globe* or *Sphere* is a perfectly round ball, and may be conceived to be generated by the motion of a semicircle about its diameter; which diameter is called its *axis*, and the center of the semicircle is the center of the globe. No. 13.

8. A *Pyramid* is a solid contained by a base which may be any right lined figure, and as many other planes meeting in one point, as the base has sides. No. 14, and 15.

9. A *Cone* is a solid, one end of which is a circle and the other a point; it may be conceived to be generated by the revolution of a right-angled triangle about one of the sides which contains the right angle; and the

the quiescent side of the revolving triangle is the *Axis* of the cone, so produced. No. 16.

10. If a *Pyramid* or *Cone* be cut into two parts by a section parallel to its base, one part will be a pyramid or cone; the other part, viz. that next the base, is called the *Frustum* of the pyramid or cone. See Card 46.

11. A *Solid Angle* is that which is made by the meeting of three or more planes.

12. *Similar Solids* are those which are contained by equal numbers of similar surfaces, alike situated: Or similar solid figures are such as have their solid angles equal each to each, and which are contained by the same number of similar planes.

## THEOREMS.

THEOREM 1. A Pyramid is one third of its circumscribing prism.—7. E. 12.

THEOREM 2. A Cone is one third of its circumscribing cylinder.—10 E. 12.

In order to prove these Theorems mechanically; among the apparatus there is a cylinder, and a cone, of equal heights and bases, and vessels (or cups) that will exactly contain them. To prove these Theorems mechanically,

mechanically, fill the conical cup with water, and pour it into the cylindrical vessel; fill the conical vessel again, and pour it into the cylindrical cup; do the same a third time, and the cylindrical vessel will be filled; consequently a cone is equal to one third of its circumscribing cylinder, and it must evidently hold good in pyramids, that they are one third of their circumscribing prisms.

**THEOREM 3.** *A Sphere or Globe is two thirds of its circumscribing cylinder.* 18 E. 12.

The height and also the diameter of the cylinder (in the apparatus) is made equal to the diameter of the globe, as may be tried by a pair of callipers.\*

To prove the truth of this Theorem mechanically, put the globe into the cylindrical cup; then if it be two thirds of the cylinder, one third more must fill the cup; therefore, fill the conical cup with water, and pour it into the cylindrical cup; then it will, with the globe, fill the cylindrical cup, and consequently, the globe is two thirds of its circumscribing cylinder.

F

*N. B.*

\* *Callipers* are bent compasses made to take the diameters of round bodies, which cannot be done by a straight pair.

*N. B.* In Euclid's 12th book, proposition 8, it is affirmed, that similar pyramids having triangular bases are one to another in the *triplicate ratio* ‡ of that of their like sides. In proposition 12, it is asserted, that similar cones and cylinders have to one another the triplicate ratio of that which the diameters of their bases have; and in Theorem 18 it is said that spheres have to each other the triplicate ratio of that which their diameters have. He has given separate demonstrations to each particular Theorem. But all these Theorems taken together are not comprehensive enough; as there may be an infinite number of solids which are similar, in which the principle is general; and therefore instead of these particular Theorems, we shall give one that includes all kinds of solids whatever.

**THEOREM 4.** *Similar solids of what form soever they may be, are in proportion to each other as the cubes of their like sides, or of any lines in them similarly situated.*

*Two cubes are similar solids; among the apparatus there is a large cube, each side of*  
which

‡ What Euclid calls *triplicate ratio* we call *as the cubes*.

which is two inches and eight lesser cubes, each of whose sides is 1 inch. Now 1 multiplied by 1 and that again by 1 is equal to 1, and 2 multiplied by 2 is equal to 4, and 4 multiplied by 2 is equal to eight; which is termed the cube of 2. Therefore, if the large and one of the small cubes be in proportion as the cubes of their like sides, then the large cube must contain 8 of the lesser, and by putting the 8 lesser together, they form a cube equal to the large one. Therefore, *cubes are in proportion as the cubes of one of their sides*; or, in Euclid's words, in a *triplicate ratio*. Hence the reason why if we multiply a number by itself, and that product by the same number, the last product, in common arithmetic, is called the *cube*.

Again; If a pyramid be cut out of a large cube it will be one third of that cube; and if out of a lesser cube, it will be one third of that lesser cube; and therefore, these pyramids must be as the cubes of their like sides; and it is manifest, whatever proportion there is between the whole large cube and the whole small one, there must be the same proportion between the one third of



the large, and the one third of the less. And generally, if any other solid of whatever shape be inscribed in a large cube, and another similar solid in the less cube, though we may not be able to express exactly, in numbers, what part of the inscribed solid is of the large cube, yet it is a certain part, and the similar solid in the less cube must be a like part of the less cube; and consequently, they must be as the cubes of their like sides, or like lines similarly situated.

## BOOK V.

### *OF PROBLEMS.*

#### SECTION I,

Of Problems relating to Angles, Perpendiculars, and Parallel Lines.

PROBLEM I. *To bisect a right line, that is, to divide it into two equal parts.*—10 E. 1, or 6 D. 5.

C.30 About the points A and B, as centers,  
F.1. with any radius greater than half AB, describe parts of circles, viz. the arcs *ab*, *cd*; and through the points of intersection draw the line EF, and it will cut the line AB in G, the point required.

For the arcs  $ab$  and  $cd$ , being described with the same extent of the compasses, it is manifest that, as much of the arc  $ab$  as reaches beyond the middle of the line from A towards B, so much must the arc  $cd$  reach beyond the middle from B towards A; and consequently the line EF will cut the line AB into two equal parts.

*Corollary.* This also shews how to raise a perpendicular on the middle of a line.

PROBLEM 2. *To bisect an angle.*—9 E. 1, or 5 D. 5.

Let CAB be the angle which is to be C.30 divided into two equal parts. With any F.2. radius AD sweep the arc DE, then with any radius greater than half the distance of the two points D, E, about the points D and E, as centers, sweep the arcs  $ab, cd$ ; and through the point of intersection draw the line AF, and it is done, viz. the angle DAF is made equal to the angle EAF.

For the three sides of the triangle ADF and AEF being equal each to each by the construction, the triangles by Theorem 16 are equal in every respect; therefore the angle CAF is equal to the angle BAF, which was to be done.

**PROBLEM 3.** *To draw a perpendicular on a given line AB, at any given point C in that line.—11 E. 1, or 7 D. 5.*

To do this mechanically, take a little square made in wood, or brass, like a carpenter's square, and place it on the line AB at the point C, as represented by the shaded square, draw the perpendicular CD by the side of it, and it is done; if you have not a square, the common little scale, which is generally given in a pocket-case of instruments, will answer the purpose, for small schemes.

**Corollary.** To know if the square be true, turn it, as represented by the unshaded one FCD, and then, if both ways will form the same right line, the square is true; if not, the angle formed between the two lines will be double the error.

**PROBLEM 4.** *To draw a perpendicular to a given line AB from any point D, without it. 12 E. 1, or 8 D. 1.*

Slide the square along the line AB, till it touches the point D, then draw the line EC, and it will be the perpendicular required.

**PROBLEM 5.** *To draw a line parallel to another*

*another given line, at a given distance.—*13  
D. 5.

For this purpose there is generally (but not always) in a pocket-case of instruments a parallel ruler. Euclid's method of drawing parallel lines is true in theory but not in practice. The easiest and best methods, if you have not a parallel ruler, are those described in this and the next Problem.

Let AB be the given line, HG the given C.33  
distance; take the distance HG in your com- F.1.  
passer, and setting one point in any convenient place C, with the other describe an arc *ab*; then removing the compasses, and placing one point at a convenient distance from C (the further the more accurate) viz. in D, with the same extent describe the arc *cd*; then by the side of a ruler draw the line EF to touch but not cut the arcs, and it is manifestly the parallel line required.

PROBLEM 6. *To draw a line through a given point C, parallel to a given line AB.—*  
31 E. 1, or 12 D. 5.

This is readily done by a parallel ruler, or without it, thus: With your compasses take the nearest distance between the point C.33  
C, and the line AB, which may be known F.2.

by describing the arc  $ab$ ; if it exactly touches the line  $AB$ , you have taken a right distance; if not, you have taken too little or too much; when you have the true distance, placing one point of the compasses on a convenient place  $E$ , in the line  $AB$ , describe the arc  $cd$ ; then from  $C$  draw a line  $CD$ , to touch the arc  $cd$ ; and it is evidently the line required.

PROBLEM 7. *To make an angle equal to a given angle.*—23 E. 1, or Problem 9 D. 5.

- C.34 Let  $A$  be the given angle: Draw a line  $DE$ ; about  $A$  and  $D$ , with any radius, describe the arcs  $ab$ ,  $cd$ , then take with the compasses the distance between the two points  $a$ ,  $b$ , which set off from  $d$  to  $c$ , on the arc  $dc$ , and through the point  $c$  draw the line  $DF$ ; then will the angle  $EDF$  be equal to the given angle  $BAC$ .

PROBLEM 8. *To make an angle equal to any number of degrees.*

For this purpose in the pocket-cases is generally a semicircle in brass, named a protractor, divided into 180 degrees, and numbered forwards and backwards.

- C.35 Figure 1 represents the manner of laying the protractor in the center at the point  $C$ ,

and the diameter on the line  $AB$ ; then with the point of a needle make a prick at the number of degrees to be set off; then through  $d$  draw the line  $CD$ , and the angle  $DCB$  is that required.

But if you have not a protractor, then from the line of chords on your scale (which you have in every case of instruments) take off 60 degrees in your compasses, and setting one point in  $C$ , figure 2, describe the arc  $db$ , then take off from your scale the number of degrees you are to make your angle equal to, and putting one point of the compasses in  $b$ , set off on the arc  $bd$  that extent; draw the line  $CD$ , and the angle  $DCB$  will be that required.

*N.B.* Generally there is a needle for pricking off the degrees in the handle of your drawing pen. Surveyors have commonly a whole circle protractor, as being more convenient.

We have now given all the Problems of this nature, that are necessary for our present purpose; and therefore must refer those who are desirous of seeing a greater variety of useful Problems, with their demonstrations, to our Geometrician.

## BOOK V, SECTION II.

We shall now proceed to give some Problems of a different kind, designed to shew a few instances of the uses of Geometry in taking heights, and distances, and other practical purposes.

## ALTIMETRY,

Or taking Heights of Objects.

**PROBLEM 9.** *To find the height of an object by the shadow of a pole; made either by the sun or moon.*

Take the board, and screw on the pillar, and put one end of the brass wire upright in the hole, to represent the pole; then, to make it more similar to real practice, place the board in the sunshine, or if by night, before a high candle, that the shadow both of the pole and pillar may be cast on the board, which represents the ground. Then measure the shadow of the pole, and the shadow of the pillar, also the height of the pole, and Theorem 10 comes in to our aid; C. 36 for let BC in the scheme represent the height of the pole, AB the shadow of the pole, EF the

the height of the pillar, and ED its shadow ; then the triangles ABC and DEF are similar ; therefore, if DE be 3 times AB, EF must be 3 times the height of BC ; or, generally, by the rule of three direct, as AB the shadow of the pole is to BC the height of the pole, so is DE the shadow of the object to EF the height of the object required. *Note*, If neither the sun nor moon shines to cast a shadow, the height of the object may be found by either of the two next Problems.

PROBLEM 10. *To find the height of an object with a pool or basin of water. (Useful when the sun or moon does not shine.)*

Screw on the pillar ; and on the board is a small piece of looking-glass to represent water ; take the little carved figure of a man, and conceive him to walk backward or forward, till he sees the shadow of the top of the object in the water ; then he is supposed to measure from his feet to the place in the pool where he sees the image of the top of the object, and from thence to the foot of the object. Let E represent the place in C. 37 the pool where the image of the top of the object C is seen, BC the object, AD the



height of the man's eye; then it is well known to all who are acquainted with OPTICS, *that the ray of light CE from the top of the object is reflected to the man's eye at D, making the angle BEC and DEA equal.\** Hence the triangles are similar. Therefore, by Theorem 10, if EB be three times the length of AE, then will BC be three times the height of the man's eye. Or generally, state by the rule of three direct: as the distance AE is to AD the height of the man's eye, so is the distance EB to the height of the object BC.

PROBLEM II. *To find the height of an object by a pole. (Of use when there is no sunshine nor moonlight.)*

Fix up the brass wire to represent the pole; and take the little figure of a man, and carry him backward or forward in a line

\* This property of light is also applicable to the play of billiards. For if an elastic or springy ball (as ivory is) be struck in the direction DE, it will, after striking against the side of the table, proceed in the direction of the line EC; and therefore the player, before he strikes the ball, is to guess where he should direct his ball, so that lines conceived to be drawn from the point of contact E, may make the angle DAE equal to the angle CEB.

line with the pole and object, till his eye is conceived to see the top of the pole and the top of the object in a line; he is supposed to measure from his feet to the pole, and also from his feet to the object, and also the height of the pole; then Theorem 10 will again assist us. For if  $AF$  represent the height of the man's eye,  $BE$  the pole, and  $CD$  the height of the object; then if we conceive a line  $FH$  to be drawn from the man's eye parallel to the ground  $AC$ , the triangles  $FGE$  and  $FHD$  will be similar; then if  $FH$  be four times  $FG$ ,  $HD$  must be four times  $GE$ , to which add  $CH$ , (equal to  $AF$ ,) and we get the required height  $CD$ . Generally, as the distance the man stands from the pole is to the height of the pole above his eye, so is the distance he stands from the object to the height of the object above his eye; to which adding the height of his eye, we get the required height of the object. C.38

### LONGIMETRY,

Or, taking Distances.

**PROBLEM 12.** *To find the distance and position of one or more places which are inaccessible; for example, to find the position and*

*and distance of two churches C and D from A and B.*

- C.89 At A fix a table with a sheet of paper on it, and making a mark  $\odot 1$  near the corner, take a ruler with sights on it, and direct it to the towers C, and D, draw a line on the table in that direction, then direct the ruler to B, a pole stuck up for that purpose, and draw a line in that direction; measure the distance from A to B, and taking off from a scale of equal parts the number representing that measured distance, set it off on the line, and where that distance falls make the mark  $\odot 2$ , to represent the second station. Now remove the table to B, having previously set up a pole at A; and to place it in the same direction as before, lay the ruler on the line 2, 1; move the table about till the ruler is in a line with A; then direct the ruler to the places C and D, and draw lines to intersect those drawn when the table was at the first station, and the places of intersection *c, d*, will shew the true relative situation of the objects on the table; whose distance from A and B, and also from C to D, are to be measured on the table,  
by

by the same scale as you set off the distance of the stations from.

Having already noticed that the 47th of Euclid's first book (18th in this essay) is looked on as one of the most important propositions in Geometry, it may reasonably be expected that we should shew an instance or two of its usefulness ; we shall therefore give two problems ; one applied to Architecture, the other to Navigation.

**PROBLEM 13.** *Given the base and perpendicular of a right-angled triangle to find the hypotenuse.*

**Example.** Given the distance between the walls, viz. AB or CD equal to 80 feet, and the perpendicular height of the roof FE equal to 30 feet, required the length of the rafter CE or DE.

In trigonometry it is common to mark given things with a dash (—) and what is required with a ⊙.

**Solution.** The triangle CDE, by letting C.<sub>41</sub> fall a perpendicular, may be divided into two right angled triangles. CD being equal to 80, its half 40 is equal to CF ; hence in the right-angled triangle CFE we have given the base CF equal to 40, and perpendicular FE equal to 30, to find the hypotenuse

CE; to do which Pythagoras' most valuable Theorem will assist. For the square on CF may be represented by 40 multiplied by 40, equal to 1600, by Corollary to Theorem 1, Book 3, and the square on FE by 30 multiplied by 30, equal to 900. But the sum of these two, viz. 2500 is equal to the square on CE by the 18th Theorem; therefore we have now only to find what number multiplied by itself will produce 2500, which is 50; for 50 multiplied by 50 is equal to 2500: therefore the carpenter must cut his rafters 50 feet long.

The method of finding this number is called extracting of the square root, and is given in every common book of arithmetic.

In like manner may be found the length of a ladder that will reach the top of a wall, the height of the wall and distance of the foot of the ladder from the wall being given.

PROBLEM 14. *Given the hypotenuse and one of the short sides to find the other.*

This may be applied to navigation.—  
Example. Suppose a ship sails in the south-west quarter of the compass from an island,  
and

and finds by the log-line\* that she has sailed 50 miles, and by an observation by a quadrant that she is 30 miles to the southward of the island ; it is required to find how far she is to the westward of the meridian, that passes through the island.

Let the semicircle WSE represent half of a C. 4<sup>a</sup> mariner's compass ; I the place of the island ; S the south, E the east, and W the west,

\* The method made use of by mariners to judge of the distance sailed, is to have a line, called a log-line, one end fixed to a piece of a board in form of a quarter of a circle, of about 9 inches radius, (which board is called the log, made by means of lead to swim upright) the other end is tied to a reel, on which the line is rolled up, excepting only so much as is necessary, when the log is thrown overboard, to let it go at a convenient distance ; at that place a mark is made, and at every 50 feet distance is another mark or knot ; and it is computed, that as many of these knots as run out in *half a minute*, so many miles the ship sails in an hour. A quadrant or octant is an instrument, by which the angle of altitude of the sun, at noon, is taken ; by which, by the rules in every common book of navigation, they find the latitude of the place the ship is in, and thereby how far the ship is gone to northward or southward.

\*.\* Many years since I invented an easy and mechanic method of conveying general ideas to Ladies and Gentlemen, how it is possible to conduct a ship from one country to another.

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points.

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points. Here we have given the distance sailed IA, equal to 50 miles, and the difference of latitude IB equal to 30 miles, equal to CA, how much the ship at A is got to southward of the parallel CE; that is, in the right angled triangle ABI, we have given the hypotenuse, and one of the short sides to find the other. The square on IB is equal to 30 multiplied by 30, equal to 900; and the square on AI is equal to 50 multiplied by 50, equal to 2500; by Theorem 18, Book 1, the square on IB, and the square on AB is equal to the square on AI; therefore, if we subtract the square on IB equal to 900 from the square on AI equal to 2500, there remains the square on BA, 1600; which is equal to 40 multiplied by 40; consequently the ship is 40 miles to the westward of the island.

BOOK VI.

*Of the Rationale of the Mensuration  
of Superficies.*

Being an Application of Book III.

*Definition.* To measure any superficies is to find how many square feet, square yards, or any other measure it may contain.

**PROBLEM I.** *To measure, or find the area or content of a rectangle, or right-angled parallelogram.*

*Multiply the length by the breadth.*

For a rectangle may be conceived to be generated by the motion of a line always moving parallel to itself. Thus, if AC be C.43 conceived to be divided into 3 equal parts (representing 3 feet) and moved on towards DB, when it is come into the position 1. 1. it will have described 3 square feet, equal to 3 multiplied by 1, equal to 3; if into the position 2. 2. it will have generated or produced 3 multiplied by 2, equal to 6 square feet, and so on; for the number of square feet produced will be always equal to the number of feet in breadth multiplied by the number of feet in length. Hence, when it has passed the whole length of feet, or arrived at DB, the product, or number of square feet produced will be 3 multiplied by 7, equal to 21 square feet. If the dimensions were taken in yards, it would contain 21 square yards. If in Gunter's chains (one of which is equal to 4 poles, or 66 feet in length by which fields are measured) then



the field would contain 21 square chains; and to know how many acres; as 10 square chains <sup>are</sup> is an acre, we must divide by 10; and 21 divided by 10 is equal to 2 acres and eight-tenths of an acre.

*Corollary 1.* Hence to measure a square, is only to multiply the number of feet or chains, &c. in the side by itself. As the length and breadth are in such case equal.

*Corollary 2.* Hence, also, may appear the reason why 3 multiplied by 7 is equal to 7 multiplied by 3; or generally, why  $a$  multiplied by  $b$  is equal to  $b$  multiplied by  $a$ . For in the annexed figure it will appear, that whether we multiply the number of feet in length by the number in breadth, or the number in breadth by the number in length, it will produce the same number of feet, contained in the rectangle.

**PROBLEM 2.** *To measure a rhombus or rhomboides.*

The method is the same as in measuring a rectangle, viz. to multiply the number expressing the length, by the number expressing the perpendicular breadth. For, by Theorem 4, Book III, a rhombus or rhomboides

boides is equal to a rectangle of the same length and breadth.

PROBLEM 3. *To measure a triangle.*

By Theorem 5, Book III, a triangle being equal to half its circumscribing rectangle, to measure it we have only to multiply the base by half of the perpendicular, or half the base by the whole perpendicular; or take half the product of the whole perpendicular by the whole base.

PROBLEM 4. *To measure a trapezium.*

A trapezium may be divided into two triangles; therefore run a diagonal line DB, C.44 and let fall the perpendiculars AE, CF; then multiply the diagonal DB by half the sum of the two perpendiculars AE and CF; or the sum of the two perpendiculars by half the diagonal; or the whole diagonal by the sum of both the perpendiculars, and half the product will be the required area or content.

PROBLEM 5. *To measure an irregular right lined figure.*

Divide it into triangles, or into trapeziums and triangles; and find their several contents by problems 3 and 4, and the several

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ral areas added together will give the content of the whole figure.

PROBLEM 6. *To measure a regular polygon.*

Every regular polygon may be divided into as many equal triangles as the figure has sides.

Hence its content may be found by measuring the content of one triangle, as ABC, and multiplying that by the number of sides (or triangles), the product is manifestly the area of the whole; or which is the same, and will prepare us for measuring a circle, *multiply half the circumference* (viz. half the sum of all the sides) *by the perpendicular CD*, let fall from the center on the side AB.

*N. B.* A regular polygon of 5 sides is called a *pentagon* (because it has 5 angles, the meaning of the Greek word, from which the name is derived) and for the same reason one of 6 sides is called a *hexagon*, (which is the figure drawn on the card); 7 sides an *heptagon*; 8, an *octagon*; 9, an *ennagon*; 10, a *decagon*; 11, an *endecagon*; 12, a *dodecagon*.

PROBLEM

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PROBLEM 7. *To find the circumference of a circle, the diameter being known.*

Every carpenter will tell you that, if the diameter of a circle be 7, the circumference is 22; and this is sufficiently exact for common mensuration. Therefore state by the rule of three direct, as 7 is to 22\* so is the diameter to the circumference nearly. Or more exactly, as 113 is to 355.

PROBLEM 8. *To measure a circle.*

It is manifest that the greater number of sides a polygon has, the nearer it approaches to a circle, and consequently, (with respect to practical mensuration) it may be conceived to be a regular polygon of an indefinitely large number of sides; and therefore, by the last problem, its area may be found, by multiplying half the circumference by half the diameter, (as the perpendicular in such case is the radius of a circle.)

\* This proportion is generally called *Archimedes proportion*. It was known to *Archimedes* and *Appollonius Pergæus* about 2000 years ago. The proportion of 113 to 355 is generally cited, as the proportion of *Vieta* or *Metius*.—Probably, it will never be found strictly speaking exact. If the diameter is 1. the circumference has been computed to be 3.14159265358979, &c. to more than 100 places of decimals, and even then they could not be affirmed to be exact.

BOOK VII.

*Of the Rationality of the Mensuration  
of SOLIDS.*

Being the Application of BOOK IV.

PROBLEM 1. *To measure a cube.*

*Cube the number of feet, inches, or yards, &c.  
which a side measures in length.*

For instance ; suppose the side of a cube is equal to 2 feet, then 2 multiplied by 2 is equal to 4 ; and 4 multiplied by 2 is equal to 8 (the cube of 2) the number of cubic feet it contains. The truth of which is shewn by experiment, in illustrating Theorem 4 of Book IV.

PROBLEM 2. *To measure a square prism.*

In the apparatus there is a square prism, marked by lines, to explain this problem. Being a square prism, the end is a square, and each side of the end is divided into two equal parts, which may represent 2 feet ; and therefore will contain 2 multiplied by 2, equal to 4 square feet, as represented by 4 little squares. Now, we may conceive this solid to be generated by the motion of this

this square moving in a right line direction, and keeping parallel to itself. Hence it is evident, when it has moved on 1 foot, it will have generated 4 cubic feet; if 2 feet, it will have produced 4 multiplied by 2, equal to 8 cubic feet; if it has moved on 3 feet, it will have generated 4 multiplied by 3, equal to 12 cubic feet; and so on, till it comes to the end, which in our model is 6 feet; and therefore the whole content will be equal to the area of the base, multiplied by the length; in this instance 4 multiplied by 6 is equal to 24 cubic feet.

Hence this THEOREM, *to measure a square prism*, square the side, and multiply that square by the length.

PROBLEM 3. *To measure a parallelopipedon;*

Multiply the breadth, depth, and length together, and the continued product will give its solid content.

The reason is evident from the method of reasoning in the last problem. For example; let the length be 10 feet, the breadth 4 feet, and depth 2 feet; then the area of the base, or end, by problem 1st of Book VI, is equal to 4 multiplied by 2, equal to 8 square feet;

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and, therefore, when the base is conceived to have moved on 10 feet, it must have generated 8 multiplied by 10, equal to 80 cubic feet.

PROBLEM 4. *To measure a prism, whatever figure its base may be.*

GENERAL RULE. Find the area of the base, as shewn in Book VI, and multiply that area by the length; the product will find the true content.

The reason of this must be evident from the method of reasoning in the two preceding problems.

PROBLEM 5. *To measure a cylinder.*

RULE. Find the area of the base by the rule for measuring a circle, viz. multiply half the circumference by half the diameter; which multiplied by the length will give the solid content.

This must also be evident from the above reasoning.

PROBLEM 6. *To measure a pyramid, whatever figure its base may be.*

GENERAL RULE. Find the area of its base by the rule for measuring that particular

cular figure given in Book VI. which area multiplied by a third of the perpendicular height, will give the content of the pyramid. For, by Theorem 1, Book IV, a pyramid is one third of its circumscribing prism.

**PROBLEM 7.** *To find the solid content of a cone.*

**RULE.** Multiply half the circumference of its base by half its diameter, and the product, by problem 8 of Book VI, will be the area of its base; which multiplied by a third of the perpendicular height of the cone, will give the solid content required.

For, by Theorem 2, Book IV, a cone is one third of its circumscribing cylinder.

**PROBLEM 8.** *To measure a globe or sphere.*

By Theorem 3, Book IV, a globe is two thirds of its circumscribing prism; therefore, measure it as a cylinder, and take two thirds of the product, viz. multiply half the circumference by half the diameter, and the product will be the area of the base of the cylinder, which multiplied by the length (height) of the cylinder (which is equal to the diameter of the globe) will give



the content of the cylinder, two thirds of which will give that of the globe. Or, (which is the same thing) multiply half the circumference of the globe by half the diameter, and that product by two thirds of the diameter.

**PROBLEM 9.** *To measure the frustum of a cone.*

**C.46** Let  $BCHF$  represent the frustum of a cone, which is to be measured. From the greatest diameter  $BC$  subtract the lesser  $FH$ ; half of which remainder will give  $BI$ , or  $EC$ , then the triangles  $BIF$  and  $BDA$  are similar; therefore, state by the rule of three direct; as  $BI$  is to  $IF$  (the height of the frustum) so is  $BD$  (half the diameter of the cone) to  $DA$ , the height of the whole cone, if it were compleated; then, by Problem 7, find the content of the whole cone. If from  $DA$ , the height of the whole cone, we subtract  $DG$ , the height of the frustum, we get  $GA$  the height of the cone  $FAH$ : now find the content of that cone, which subtracted from the content of the whole cone, will give the content of the frustum  $BCHF$ , which was required.

Problem

**PROBLEM 10.** *To find the content of the frustum of any pyramid, whatever shape its base may be.*

*General Rule.* Find the height of the whole pyramid if compleated, by the method shewn in the last problem, and then the content of the whole pyramid by problem 6. Again, from the height of the whole pyramid subtract the height of the frustum, the remainder will be the height of the supplemental pyramid; find its content, and subtracting it from the content of the whole pyramid, we shall manifestly find the content of the frustum required.

## BOOK VII, SECTION II.

### *The Application of Geometry to Gauging.*

By an Act of Parliament 282 cubic inches is a gallon beer measure; and 231 a gallon of wine measure.

Hence, the general rule for gauging any kind of vessel, as the officers of excise take their dimensions in inches, is to find, by the respective rule for the figure to be gauged, the number of cubic inches it contains, and  
divide

divide by 282 for ale or beer gallons, or 231 for wine gallons; but if for malt bushels, by 2150.

PROBLEM II. *To gauge or find the content or number of gallons in a cask.*

There are a multitude of rules laid down for Cask gauging; but the two practical ways, fit for our present purpose, are,—

- C.47 *Method 1.* Measure the diameter FG at the middle of the cask, or bung; also the diameter of the head BC; and subtract one from the other; and take seven-tenths of that difference: (or, which is the same, if the young student has learnt decimals, multiply by .7) which added to the diameter, will give what officers call *a mean diameter*; that is, the diameter of a cylinder, which they suppose will contain the same quantity of liquor as the cask. In the plate, for the readier conception, the cylinder and cask, which will contain the same number of gallons, are represented. The mean diameter then is AE or IH; therefore, multiply half the circumference of the cylinder by half the diameter, and that product by the length of the cask or cylinder AI, or EH,  
for

for the number of cubic inches contained in it ; which divided by 282 will give nearly the ale or beer gallons ; or by 231, the wine gallons it contains.

*N B.* If there should be some difference between the two head diameters, add them together, and take the half for a mean head diameter, to be used in finding the content.

*Method 2. By the Gauging Rod.*

The Gauging Rod is a rod divided into ale gallons on one side, and wine gallons on the other side, and has generally inches on a third, and may have areas of circles in ale and wine gallons on the fourth side. Its construction and use is founded on Theorem 4, Book IV, viz. that similar solids are as the cubes of their like dimensions ; but as casks are not very similar, it is manifest, a rod of this sort cannot be made accurate for dissimilar casks. The method of using it is shewn on the plate, by the line FC, which represents the length of the diagonal, which on the rod gives the content ; but as the bung may not happen to be exactly in the middle of the cask, the excise officer generally puts it from the bung F to the bottom of the other head B ; and,

if there is a difference, takes a mean content between the two.

*N. B.* In large casks containing valuable liquor, neither of these methods ought to be depended on; but a middle diameter should be taken between the bung and one of the heads, also between the bung and other head; but these methods are too intricate for our present purpose; which has been to convey ideas of the most useful and necessary propositions, in a clear, mechanical manner.

## B O O K   V I I I .

### *On PROPORTION, &c.*

#### DEFINITIONS, &c.

1. When a lesser magnitude is contained exactly a certain number of times in a greater, it is said to measure the greater; and the lesser, or measuring quantity, is called an *aliquot part*: and as magnitudes may be expressed by numbers; we may suppose, for example, one to contain 6℥ weight, the other 3℥; then 3 the measuring number is contained twice in 6. Here 3 is an *aliquot part* of 6.

2. A greater magnitude is said to be a *multiple* of a lesser, when the lesser is contained exactly a certain number of times in the greater ; thus 6 is a multiple of 3, as it contains the lesser twice, exactly.

3. When magnitudes are compared together, they must be both of the same kind ; as for instance, 2lb. weight may be compared with a 6lb. weight ; (but 2lb. cannot be compared with 6 yards.) Here, one weight 6lb. is twice as heavy as the other of 3lb. ; and therefore 6 is said to be to 3, as 2 to 1 ; which is called the *ratio*.

4. *Proportion* or rather *Proportionality* is an equality of ratios. Thus, as 6 yards are to 2 yards, so are 12 yards to 4 yards. For 2 yards are contained in 6 yards 3 times, and 4 yards are contained in 12 yards also 3 times. (Or 6 yards are 3 times 2 yards, and 12 yards are also 3 times 4 yards.) Therefore, the *ratio* of 6 to 2 is as 3 to 1 ; and of 12 to 4 also as 3 to 1. Therefore 6, 2, 12 and 4 are said to be in *direct proportion*, and usually written thus, as  $6:2::12:4$  ; or generally, if *a, b, c, d*, any four magnitudes or numbers are in direct proportion, we write,

I

as

as  $a:b::c:d$ , which we read thus; as the quantity or number represented by  $a$  is to that denoted by  $b$ , so is the quantity or number represented by  $c$  to that represented by  $d$ .

5. Three numbers are said to be proportional, when the *first* is to the *second* as the *second* is to the *third*; that is, for instance, as  $2:4::4:8$ ; or generally, as  $a:b::b:c$ .

6. If any number be multiplied by itself, the product is called its *square*; thus 9 is called a square number; for 3 multiplied by 3 is equal to 9. See explanation of Theorem 6, Book III.

7. The *square root* of any number, is a number which multiplied by itself will produce the given number; thus 3 is the square root of 9, for 3 multiplied by 3 is 9.

8. The square root of the product of any two numbers is called a *geometrical mean*.

9. Half the sum of any two numbers is called an *arithmetical mean*.

10. If any number be multiplied by itself, and that product by the same number, this  
last

last product is called the *cube* of the given number ; thus 3 multiplied by 3 is equal to 9, and 9 multiplied by 3 is equal to 27 ; which is therefore called a *cube number*. See explanation of Theorem 4, Book IV.

11. The *cube root* of any number is a number, which multiplied by itself, and that again by the same number, will produce the given number ; thus 3 is the *cube root* of 27 ; for 3 multiplied by 3 is equal to 9, and 9 multiplied by 3 is equal to 27.

12. If a number does not admit of an exact root, it is called a *furd* or *irrational number*.

*Note,* The method of extracting the square root, and cube root, of any number may be seen in any common book of arithmetic.

Before we proceed farther, the young student should make himself acquainted with the following characters ; which are not only necessary, for understanding the doctrine of proportion here treated of ; but, also, for reading most mathematical works.



## CHARACTERS EXPLAINED.

- ∴ Therefore.
- +
- The sign of addition ; thus
- $2+3$
- , signifies that 2 and 3 are to be added together ; and is read 2
- plus*
- 3 ; or 2 more 3 ; or 2 and 3.
- 
- The sign of subtraction ; as
- $3-2$
- denotes that 2 is to be taken from 3 ; read thus, 3
- minus*
- 2 ; or 3 less 2.
- ×
- The sign of multiplication ; as
- $3\times 4$
- stands for 3 multiplied by 4.
- ÷
- The sign of division ; as
- $6\div 2$
- signifies that 6 is to be divided by 2 ; sometimes written thus,
- $\frac{6}{2}$
- . And
- $\frac{a+b}{2}$
- signifies that the numbers denoted by
- $a$
- and
- $b$
- are to be added together, and the sum divided by 2.
- =
- The sign of equality ; as
- $3+2=5$
- , is to be read 3 plus 2, or 3 and 2 are equal to 5.
- √
- Is called the radical sign, and signifies the square root ; thus
- $\sqrt{4}$
- is to be read, the square root of 4 ;
- $\sqrt[3]{8}$
- denotes the cube root of 8.
- $\sqrt{a\times b}$
- shews that the number represented by
- $a$
- is to be multiplied by the number represented by
- $b$
- , and the square root of that product to be extracted.

As the relation of magnitudes may be represented by numbers, we shall, for the sake of clearness, express them by numbers; or by letters, to represent them more generally.

THEOREM 1. *When four numbers are in direct proportion, the product of the extremes is equal to the product of the means.* 16 E. 6, or 6 D. 4.

Thus, as  $6:2::12:4$ , by Definition 4. Here the product of the extremes is  $6 \times 4 = 24$ ; and  $2 \times 12$ , the product of the means, is also  $= 24$ . Or generally, if  $a:b::c:d$ , then  $a \times d = b \times c$ .

THEOREM 2. *If four numbers are in direct proportion, the fourth term is equal to the product of the second and third, divided by the first.*

For example; if  $6:2::12:4$ , then  $2 \times 12 = 24$ , and  $24 \div 6 = 4$ , the fourth number. Or generally, as  $a:b::c:d$ ; then  $b \times c$ , and  $\div a = d$ ; which is more frequently expressed thus,  $\frac{b \times c}{a} = d$ .

N. B. On this Theorem, the rule of three direct, in common arithmetic, is founded.

*proportional by division\**; that is, for instance, if  $6:2::12:4$ ; or generally, if  $a:b::c:d$ ; then it will also be, as  $6-2:2::12-4:4$ ; or generally, as  $a-b:b::c-d:d$ .

For  $6-2$  being  $=4$ , and  $12-4=8$ , the Theorem is, as  $4:2::8:4$ ; for the product of the extremes  $=4 \times 4 = 16$ ; and the product of the means  $2 \times 8$  is also  $=16$ ;  $\therefore 6-2:2::12-4:4$ ; or generally, as  $a-b:b::c-d:d$ ; as in the Theorem.

**THEOREM 7.** (15 D. 4.) *If four quantities are proportional, they will also be proportional by conversion; that is, if  $6:2::12:4$ ; or generally, as  $a:b::c:d$ ; then will  $6:6-2::12:12-4$ ; or as,  $a:a-b::c:c-d$ .*

For  $6-2$  being  $=4$ ; and  $12-4=8$ ; the analogy is,  $6:4::12:8$ . The product of the extremes,  $6 \times 8 = 48$ ; and the product of the means,  $4 \times 12$  is also  $=48$ ;  $\therefore 6, 4, 12$ , and  $8$ , are proportional; that is,  $6:6-2::12:12-4$ ; or,  $a:a-b::c:c-d$ . As in the Theorem.

#### Theorem

\* *Division* here does not mean an arithmetical division; but only, that the line or number, &c. is supposed to be divided into two parts; and were it not for deviating from Euclid's Terms, I should rather have said, by *Subtraction*.

**THEOREM 8.** (16 D. 4.) *If four numbers are proportional, they will also be proportional mixtly; that is, if  $6:2::12:4$ ; or generally,  $a:b::c:d$ ; then will  $6+2:6-2::12+4:12-4$ ; or generally, as  $a+b:a-b::c+d:c-d$ .*

For  $6+2=8$ ;  $6-2=4$ ;  $12+4=16$ ;  $12-4=8$ ; then, by the Theorem, the analogy is  $8:4::16:8$ . The product of the extremes is  $=8 \times 8 = 64$ ; and the product of the means  $=4 \times 16 = 64$  also;  $\therefore 6+2:6-2::12+4:12-4$ . Or, generally,  $a+b:a-b::c+d:c-d$ ; as in the Theorem.

**THEOREM 9.** (17 E. 6, or 17 D. 4.) *If three numbers are proportional, the product of the two extremes is equal to the square of the means; thus, for instance, 2, 4, 8, are three proportional numbers, by Definition 5; for  $2:4::4:8$ ; or generally, if  $a, b, c$ , denote three proportional numbers, that is, if  $a:b::b:c$ , by Definition 5, they are proportional; then we affirm, that  $a \times c$ , the product of the extremes, is  $=b \times b$ , the square of  $b$ , the mean number.*

For if  $2:4::4:8$ , then the product of the extremes is  $=2 \times 8 = 16$ ; and  $4 \times 4$ , the square of the mean is also  $=16$ . Or gene-

K

rally,

rally, if  $a:b::b:c$ , then the product of the extremes  $a \times c = b \times b$ , the square of  $b$ , the mean.

*Corollary.* Hence, if  $2:4::4:8$ , the second term 4, by Definition 5, is a geometrical mean, the square of which, by this Theorem, is  $= 2 \times 8 = 16$ ; and consequently,  $\sqrt{2 \times 8} = 4$  is that mean; or generally,  $b$ , the geometrical mean between any two numbers, expressed by  $a$  and  $c$ , is  $= \sqrt{a \times c}$ . But, by Definition 9, the arithmetical mean of 2 and 8 is  $= \frac{2+8}{2} = \frac{10}{2} = 5$ ; or generally, between  $a$  and  $b = \frac{a+c}{2}$ . So that the geometrical mean between 2 and 8 is  $= 4$ ; but the arithmetical mean  $= 5$ .

From reviewing the preceding Theorems, we may draw up, as it were, a PROPORTIONAL SPECULUM\*, which may be of the greatest use to young Students.

If

\* I have made use of the term SPECULUM above; because, as a person can see the whole of his face at once in a glass, so here, at a single glance, he may see at one view, the principal propositions which are contained in Euclid's very difficult vii. Book, and some of the viii; with some useful theorems not in that Author. For I have purposely condensed the theorems

The SPECULUM.

- If 1.  $a:b::c:d$ , in direct proportion, then  
 $a \times d = b \times c$ , by Theorem 1.
2.  $d = \frac{b \times c}{a}$ . Theorem 2.
3.  $b:a::d:c$ , called *inversely*. Theorem 3.
4.  $a:c::b:d$ , *alternately*. Theorem 4.
5.  $a+b:b::c+d:d$ , *compoundedly*. Theorem 5.
6.  $a-b:b::c-d:d$ . By *division*. Theorem 6. (See the note.)
7.  $a:a-b::c:c-d$ , By *conversion*.—Theorem 7.
8.  $a+b:a-b::c+d:c-d$ . *Mixtly*. Theorem 8.
9. If 3 numbers,  $a, b, c$ , are in proportion, viz. as  $a:b::b:c$ , then  $b \times b = a \times c$ . Theorem 9.
10. The geometrical mean between any two numbers  $a$  and  $c$ , is  $= \sqrt{a \times c}$ . Corollary, Theorem 9.
11. The arithmetical mean between  $a$  and  $c$  is  $= \frac{a+c}{2}$ . Corollary, Theorem 9.

as it were, into a much less space than in any treatise, that has come to my hands; by giving barely the theorems, without any mixture of demonstrations. Many years since I was so sensible of the importance of such views, that it induced me to give in my *Geometrician, a Speculum*; in which the theorems are so regularly classed, as to enable a young student, when in want of one, readily to find a proper theorem to answer his particular purpose, without being obliged carefully to hunt or turn over Euclid, leaf by leaf, from one end to the other.

*N. B.* If the student is desirous of seeing this subject more fully treated of, and more strictly demonstrated, he may consult my Elements of Geometry; in which the theorems are demonstrated in an easier manner, than Euclid's method would admit of.

### CONCLUSION.

We have now gone through what was proposed, viz. to deliver the principal or more valuable Propositions of Geometry, and shewn their truth, for the most part, by *mechanical proofs*; and where these were not convenient, as particularly, in the doctrine of Proportion in this VIIIth Book, by the most simple and <sup>the</sup> easiest method that could be devised.

Though the knowledge of Geometry, conveyed by this method, may be sufficient for most persons, yet if the Author could prevail, he would advise every one, desirous of acquiring a habit of thinking and reasoning with precision, not to rest here; but to study a more strict method of demonstration, as given in Euclid or in <sup>his</sup> ~~my~~ Geometrician;

metrician: For it has been allowed by Mr. *Locke*, Dr. *Barrow*, and other proper judges, that, following the strict geometrical method of demonstration will conduce, to our acquiring the true art of reasoning, more than all the systems of *Logic*\* of the schools. It is not indeed necessary that all men should be profound mathematicians; but it is commendable, it is necessary, to acquire that way of reasoning, to which Geometry necessarily habituates the mind.

“Would you have a man reason, (says Mr. *Locke*, in his *Essay* on human understanding) you must use him to it betimes; exercise his mind in observing the connection

\* Mr. *Locke* thought so little of *Rhetoric* and *Logic*, in conducing to make a good reasoner, that in his *Essay on Education*, he says, “I have seldom or never observed any one to get the skill of reasoning well, or speaking handsomely, by studying those rules which they pretend to teach; and therefore I would have a young gentleman take a view of them in the shortest systems could be found, without dwelling long on the contemplation and study of those formalities. Right reasoning is founded on something else than predicaments and predicables, and does not consist in talking in mode and figure itself.”—If you would have your son speak well, “Let him be conversant in *Tully*, to give him a true idea of eloquence; and let him read those things that are well writ in *English*, to perfect his style in the purity of our language. Be sure not to let your son



nection of ideas, and following them in train. Nothing does this better than the mathematics; which therefore, I think, should be taught all those who have time and opportunity, not so much to make them mathematicians as to make them reasonable creatures; for, though we all call ourselves so, because we are born to it, if we please, yet, we may truly say, nature gives us but the seeds of it. We are born to be, if we please, rational creatures, but it is use and exercise only that make us so; and we are, indeed, so no farther than industry and application have carried us." In

son be bred up in the art and formality of disputing, either practising it himself, or admiring it in others; unless, instead of an able man, you desire to have him an insignificant wrangler, opinionate in discourse, and priding himself in contradicting others; or, which is worse, questioning every thing, and thinking there is no such thing as truth to be sought, but only victory in disputing. Truth is to be found and maintained by a mature and due consideration of things themselves, and not by artificial terms and ways of arguing, which lead not men so much into the discovery of truth as into a captious and fallacious use of doubtful words; which is the most useless and disingenuous way of talking, and most unbecoming a gentleman, or a lover of truth, of any thing in the world."

**I**N my *Geometrician*, for the amusement of young Students, I gave a few Paradoxes; and, with the same design, shall here give two additional ones.

**PARADOX 1.** A line may be conceived continually to approach nearer and nearer to another line, and yet, if infinitely continued would never meet.

**PARADOX 2.** A Gentleman has four rooms, with a hole in each window-shutter; and, for making experiments, he has frequently occasion to darken sometimes one room, sometimes another; and though the holes in the shutters are of different forms, viz. in one the hole is a circle, in another a triangle, in the third a small oblong, and in the fourth a larger oblong, yet he has but one piece of wood, so formed as to fill or close either hole, as occasion may require.

If, after some consideration, the young Pupil does not discover the possibility of these Paradoxes, he may then, but should not before, read the following explanations.

**SOLUTION to Paradox 1.** An *Asymptote* to an *Hyperbola* will answer this Paradox, as is shewn by the Writers on *Conic Sections*; but that is a subject which requires too much mathematical knowledge, to be introduced in this Essay, therefore, take the following more easy solution, viz. Let AC and BD be two right lines, perpendicular to each other. From the point A draw any number of lines *Am, Am, &c.* at pleasure. Take the distance BC in your compasses, and set off that distance from the places of intersection of the several lines, with the line BD, viz. from *c* to *m*, *o* to *m*, &c. then with a steady hand join the

C.48

the several points  $m, m, m$ , &c. and the curve line CE will be that required. For that the curve line CE approaches nearer and nearer to the line CD, as the points  $m, m$ , &c. become more remote from the line AC, appears from a bare inspection of the figure; the perpendiculars  $mn, mn$ , &c. decreasing: And that, if infinitely continued it would never meet the line BD, may be easily understood, by considering that the point A being above the line BD, the line  $Am$ , however far off from the point B, must intersect and form an angle  $mcn$ ; and  $ncm$  will be a right angled triangle; and consequently, however small the triangle is, it must have a perpendicular  $cm$ , which though indefinitely short, must be a real distance; and consequently, the point  $m$  can never coincide with the point  $n$ ; and therefore the lines BD and CE can never touch.

*N. B.* In the Paradox it is said, A line may be *conceived* to approach continually; because it cannot be actually drawn, as the lines would then have some breadth, and consequently, when the perpendicular  $mn$  becomes less than the breadth of the lines, they would run into each other.

PARADOX 2, explained. Among the apparatus is a piece of mahogany, like a ruler, with holes, as described in the Paradox; and also a piece of wood in form of a wedge, with a circular base. It is manifest, the base being a circle will fill a round hole; if the piece be put in the flat way, it fills the large oblong hole; if sideways, it will fill the triangular hole; and if put in as a wedge, it will shut up the small oblong hole.

## Note to PROBLEM 9. BOOK VII.

The practical rule generally made use of for measuring the frustum of a cone is—*To the product of the top and bottom diameters add one-third part of the square of their difference, and multiply the sum by the height, and that product by .7854 will give the content*; in cubic feet, if the dimensions were taken in feet; but if in inches, as is always done in gauging, the content will be cubic inches; which divided by 282 will give the content in ale gallons; if by 231, in wine gallons. But for the purpose of gauging round vessels, instead of multiplying by .7854, and then dividing by 282 or 231, it is more expeditious to omit multiplying by .7854, and make use of the divisor 359 for ale, or 294 for wine gallons.

This rule is deduced from the rationalé given in the problem; but by a method too foreign to our present design, to be here introduced.

## Note to BOOK V. SECTION II.

In problems 9, 10, and 11, several methods of taking heights are shewn, built on the doctrine of similar triangles. But if a tower or any building is erected on an horizontal plane, its height may be found independent of similar triangles, and without any quadrant or other instrument for taking angles, by the following simple method.

On a piece of board draw two lines, viz. one perpendicular to the other. Stick two pins upright on one of the lines, as far distant from each other as conveniently may be, bisect the right angle, and at the angular point hang a plumb-line; then standing at a distance (as nearly as you can guess equal to the height of the object) hold the board so that the two pins may be in the direction

of the top of the object; and observe if the plumb-line falls on the bisecting line; if not, walk backward or forward till it does; then will  
 Card the angle HFD and FDH be equal, and con-  
 38 sequently, if we measure from A to C (which is equal to FH) the distance will be equal to HD; to which adding HC equal to FA, the height of the man's eye, we shall have CD, the height of the object required.

*N. B.* The methods shewn in problems 9 and 11 will hold good when the object is on a regular ascent or descent, as well as if on an horizontal plane, as the triangles will in such case be also similar.

Though in p. 84, I recommended studying the strict method of demonstration used by the ancients; yet I would be understood as recommending it only in a degree. For, if a young man were obliged to study Euclid thoroughly, it would be too great a waste of time, which might have been more usefully employed; for though at the time Euclid wrote, any person who understood his elements would be accounted a good mathematician, yet now these must only be considered as an introduction to other branches of science. It certainly would be better, after having acquired a competent knowledge of the most useful propositions with their strict demonstrations, to apply them to practical purposes; to mixt mathematics; to enquire into the works of nature and art. And here a very extensive and delightful field opens to view; fully sufficient to employ his understanding, to make him a more useful member of society, and enable him to see more of the goodness, wisdom, and power of God, in the creation and preservation of all things.

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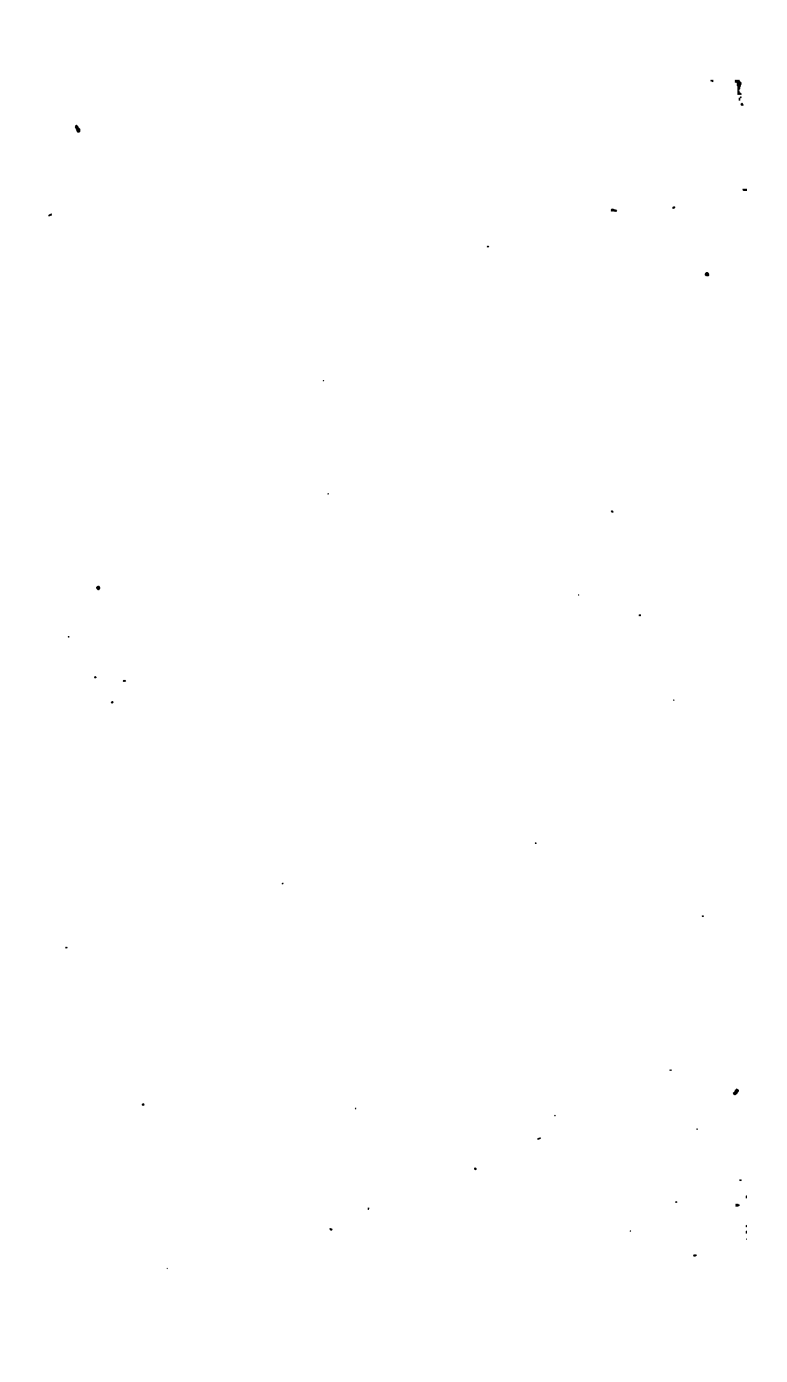
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